

Comickdom Cosplay

Detailed description of judgment criteria

Costume Accuracy	
In this category, you are judged based on how similar your costume is to the images you submitted with your application.	
Penalty points	Extra points
<ul style="list-style-type: none"> • Costume is lacking noticeable costume elements such as hats, gloves, jackets, shoes, etc. • Details have been simplified or omitted for presentation: frills, embroideries, ornamentals, etc. • Differences in the costume proportions: sections heavily overlapping when they shouldn't, or are too far apart from one another, dimensions are scaled wrong. • Differences in colors and textures. • Simple and not particularly elaborate costume. 	<ul style="list-style-type: none"> • All costume elements are included, even those not immediately visible. • Costume is immaculately detailed and the similarity is impeccable even when viewed from up close. • All scaling and proportions are perfect. • Colors and textures are a perfect match. • The costume is especially elaborate and difficult to emulate.

Construction Quality	
In this category, you are judged based on how well-constructed your costume is.	
Penalty points	Extra points
<ul style="list-style-type: none"> • The costume showcases few different construction techniques. • Very few types of different materials (fabrics, foam, worbla, circuits, wood, leather, metals etc.) were used to construct the costume. • Threads are hanging, fabrics are creased, back sides of armors, weapons etc. are unpainted or 	<ul style="list-style-type: none"> • The costume showcases an exceptionally high number of different construction techniques. • Exceptionally high number of different materials (fabrics, foam, worbla, circuits, wood, leather, metals etc.) was used to construct the costume. • Construction is exceptionally complete, fabrics are all lined, the

<p>untreated, edges and selvages are unfinished, original textures of materials are visible etc.</p> <ul style="list-style-type: none"> • The contestant cannot move confidently in their costume, pieces are prone to coming loose or falling apart during movement or touch. • Mediocre level of construction. 	<p>materials used must be examined from extremely close to make out what they actually are.</p> <ul style="list-style-type: none"> • The contestant can move confidently and in a wide range without any wear to their costume. • Particularly high/professional level of construction.
--	---

Stage Performance	
In this category you are judged based on your performance during your time on stage.	
Penalty points	Extra points
<ul style="list-style-type: none"> • The performance is flat and not entertaining. • Poor/limited use of the stage. • Too many mistakes/accidents during the performance. • Complete lack of scenery and/or props. 	<ul style="list-style-type: none"> • The performance is fairly elaborate, well-choreographed, entertaining and memorable. • Excellent use of the stage in all its extent. • Perfectly executed performance without mistakes or accidents. • Scenery and props are used and utilized by the contestant during the performance.